

I'm a multi award

Motion Designer.

Writer/Director with

experience as a professional Editor &

I have experience in nearly

every aspect of production which has given me a

uniquely broad skillset and

wear many hats within companies who often draw on my multi disciplinary background.

allowed me to pivot and

I consider myself a storyteller with a vivid imagination and I like to

work with companies who encourage bold ideas.

While i've been privileged enough to work with some

huge brands, I consider my narrative work (often self funded & produced) to be

the greatest showcase of my passions and abilities.

I love cinema, I love discuss cinema and I love being

around those who share my

MARTIN SHARPE CV EXPERIENCE

THE WALT DISNEY COMPANY

EDITOR / MOTION DESIGNER

JAN 2020 - PRESENT

On a daily basis I edit TV commercials and social media spots for Disney Yellow Shoes; an internal advertising agency comprised of award winning talent from prestigious advertising backgrounds. Working across live action & animation, working in and exporting to an extensive list of specs & aspect ratios. While at Yellow Shoes i've also been entrusted to create ambitious concepts and designs for highly visible campaigns such as Avengers Campus, Star Wars Galaxies Edge, Guardians of the Galaxy and more.

THE ELLEN DEGENERES SHOW

SEP 2020 - DEC 2021

EDITOR / MOTION DESIGNER

One of the most challenging post production roles i've ever held; myself and the digital team were tasked with conceiving and creating edits and motion graphic sequences for concepts pitched in the morning, to be aired live on screen in front of a studio audience that afternoon. This extended to Ellen Digital Ventures where we also worked on graphics for Ellens digital spin off shows. Tasked with attending meetings with high level creative producers and interpreting those briefs to a level that was critiqued and scrutinized rigorously. This was my first job in LA and one that I learned a lot from.

FREELANCE DIRECTOR & CREATIVE PRODUCER

AUG 2018 - DEC 2019

Prior to moving to the US I was working fulltime producing and directing spots for social media and TVC campaigns aired nationally. I often worked on campaigns that required full service on a limited budget meaning I would scale up with contractors when required or take on the shooting / editing myself when required. I was lucky enough to work on campaigns for some huge names including McDonalds, Coca-Cola, SportsBet, ANZ Bank, Crown Resorts and many others.

ARTIE - TV SERIES

FEB 2016 - JULY 2018

SHOWRUNNER / DIRECTOR

My award winning short film Still Life won the Emerging Film Maker Award at the Cannes American Pavilion and was a winner at Tropfest in Sydney. Off the back of the films success I pitched a 26 part children's television series to Escapade Media in Sydney and we brought the concept to Princess Pictures and secured major development funding through VicScreen (Australian funding body). We developed the series for two hugely rewarding years and though it heartbreakingly was never picked up, I consider this to be one of the most formative learning experiences of my career.

OANTAS

JAN 2015 - JAN 2016

2011-2013

VIDEO DIRECTOR & EDITOR

As winner of the inaugural Tropfest Qantas Cadetship I was brought on as an inhouse film maker to help lead and transform the In Flight Entertainment arm of Australia's National Airline carrier. After only three months in this role I was tasked with leading a full rebrand of the In Flight video intro seen by Millions of travellers each year. This role drew on my full production experience as I was conceiving, writing, directing, shooting and editing content sometimes operating as a one man band on restricted areas across the airfield.

passions!

WINNER

The Emerging Film Maker Award The American Pavilion Cannes



WINNER

Qantas Cadetship Tropfest (The Largest short film festival in the world)



WINNER

Best Comedy Director Edmonton International Film Festival (Canada)



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EDUCATION

ADVANCED DIPLOMA OF VISUAL EFFECTS & 3D ANIMATION AIE

Skills gained, design, 3D visualisation, visual effects, compositing, rotoscoping, 3D animation, 3D modelling/lighting & rendering, Highly proficient in Maya, Mudbox, ZBrush, 3D Coat, After Effects, Nuke X, Final Cut Pro, Premiere Pro, & Photoshop

2009 - 2010

FOUNDATIONS FILM MAKING

UNIVERSITY OF MELBOURNE

Covering all aspects of film making, editing, post production and management. Strong team work skilled developed with a focus on leadership and group management.